



Firearms Proficiency Courses Eligibility

1. Be a minimum of 18 years of age; Unless pre-approved by Training Director or Assistant Training Director.
2. Before you can take Intermediate Course you must successfully complete the Basic Course. That being said you must take the Intermediate course before you can take the Advanced Course. Course levels cannot be transferred amongst type of firearm.

Firearms Proficiency Courses Requirements

Basic, Intermediate, Advanced Handgun

Required Gear: Pistol, Holster, Magazines (3), Magazine Holders, Belt, Wraparound Eye Protection, Ear Protection, Rain Gear, Weapons Cleaning Kit, Appropriate Clothing.

Ammunition: 300 Rounds (Handgun)

Basic Shotgun

Required Gear: Shotgun, Sling, Ammunition Holder, Wraparound Eye Protection, Ear Protection, Baseball Cap, Weapons Cleaning Kit, Appropriate Clothing.

Ammunition: 100 Rounds (Bird Shot), 25 Rounds (00 Buck), 20 Rounds (Slug)

Intermediate, Advanced Shotgun

Required Gear: Shotgun, Sling, Ammunition Holder, Wraparound Eye Protection, Ear Protection, Baseball Cap, Weapons Cleaning Kit, Appropriate Clothing, Pistol, Holster, Magazines (3), Magazine Holders, Belt.

Ammunition: 100 Rounds (Bird Shot), 25 Rounds (00 Buck), 20 Rounds (Slug), 100 Rounds (Handgun)

Basic, Intermediate, Advanced Carbine-Patrol Rifle

Required Gear: Rifle/Carbine (M4/AR-15/M16/AK/H&K/FN), Tactical Sling, 30 Round Magazine (3), Magazine Pouch (Carbine & Pistol), Handgun w/Semi-Auto Strong Side Holster, Pistol Magazines (3), Handheld light/pouch, Spare Batteries, Knee Pads, Wraparound Eye Protection, Ear Protection, Cap, Gloves, Weapon Cleaning Kit.

Ammunition: 500 Rounds (Carbine), 100 Rounds (Handgun)



Open Enrollment Tactical Courses Eligibility

1. Be a minimum of 18 years of age; Unless pre-approved by Training Director or Assistant Training Director.

Open Enrollment Tactical Courses Requirements

Entry Level Room Clearing

Prerequisite: Basic Weapons Handling and Marksmanship

Required Gear: Simunition Guns, FX Marking Cartridges & Safety equipment (Provided by CCJA with tuition), Long Sleeve, Flashlights

Ammunition: (FX Marking Cartridges Provided by CCJA with tuition)

High Threat Contractor Course (HTTC)

Prerequisite: Handgun 1 or equivalent, Carbine 1 or equivalent

Required Gear: Carbine or AK47 w/sling, Handgun w/holster (drop leg preferred but not required), Clear and Tinted Eye Protection, Magazines (3 Handgun/4 Carbine or AK), Magazine Pouches (Handgun/Carbine or AK), Cap (Baseball Style), Knee and Elbow Pads, Weapons Cleaning Kit, Hydration System, Helmet (optional), Plates and Plate Carrier (optional)

Ammunition: 500 Rounds (Carbine or AK), 150 Rounds (Handgun)